torwriter

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yraliaspegia-

@6tovyyriter



47 Autumn St.
Manchester, CT 06040
860.989.5112
moconnor@manchestercc.edu

1994-Present, Professor, Graphic Design 2017-19 Department Chair, Digital Arts & Design

Manchester Community College
Curriculum development and instruction of Graphic Design I-IV, Online
Graphic Design History and Theory, Computer Graphics, Digital Video
Editing, Film Production, and Special Effects for Video and Digital Short
Films. Course content is designed to emphasize and encourage the
development of creative thinking and conceptual problem solving skills.
Studio production techniques are taught with a variety of hands-on
assignments for theoretical and actual clients. Design processes, historical and societal implications of media are presented. Coordinate visiting
artists, designers and filmmakers as well as field trips to printers, NYC
and on-site locations. I regularly evaluate, critique and advise students
on their progress and career options following graduation.

2013-2014, Curator

Adolf and Virginia Dehn Gallery, Manchester, CT Plan, promote, and install art exhibitions on a six-week cycle for commercial gallery at MCC on Main Arts and Education Center. Create organization and layout of space, design and produce graphic materials including invitations and press, host events featuring exhibitions, including artist talks, workshops and opening receptions. Build a web presence through the gallery website, blog and social media. Handle art sales and liaison with purchasing. Responsible for bringing internationally acclaimed artists to the community. Participate in fundraising efforts around the creation of an Arts and Culture District in downtown Manchester.

1993-1999, Director/Producer

Cox Cable Public Access Television, WJMJ Radio and First Church Congregational, Glastonbury, CT

Directed and produced a weekly, half-hour segment for public broadcast on WJMJ radio and Cox Cable Television. Operations included camera setup, color balance and synchronization of multiple signals. Experienced in all phases of production including pre-production scripting and post-production editing as well as trouble shooting while directing a crew of 2-3 technicians.

1991-1993, Curator

Changing Taste Gallery & Café, Hartford,CT Coordinated and installed shows in downtown art space. Organized openings, designed and produced graphic materials including promotions and advertising. Responsible for bringing together artists, musicians, poets and storytellers with the general public.

1988-1991, Art Director

Field Publications, Weekly Reader, Middletown, CT Designed and managed production of four weekly educational periodicals and posters. Responsibilities included creative problem solving, directing illustrators and photographers, supervising production artists, proofing layouts and chromes, maintaining printers schedules, meeting tight deadlines and overseeing production budgets. Involved in focus group testing, marketing redesign of product for enhanced visuals and transition between conventional web printing press and state of the art in-house, digitally automated pre-press system.

1987-Present Artist, Designer & Producer

In conjunction with teaching responsibilities, I have served as designer and video editor/producer for a variety of projects ranging from non-profit health agencies to independent film developers. Through an innovative partnership with Connecticut Primary Care Association I produced an award winning public service announcement supervising advanced digital video students on location. Other partnerships have included working with paraprofessionals in special education classrooms, producing videos for instruction of autistic children and their caregivers; documenting, designing and editing a multiple DVD set for Habitat for Humanity and MCC-NOLA; and designing a campus-wide electronic newsletter on Sustainability.

I maintain an art and design studio and have shown paintings and video installation work in faculty and group exhibitions throughout the region.

Current Projects:

Build Project: Encaustic paint studio Adjunct Position: Westfield State University, Electronic Publishing Design, Sp 2020 Research Project: Transition Design





























1987-1988, Art Director, Corporate Identity

Torrington Research Company, Torrington, CT

Created corporate identity package with logo, letterhead, signage, office environment and decor, catalogs, annual reports and brochures. Freelanced for clients such as the University of Hartford, Reflexite Corporation, Beekley Corporation and Creative Advertising and Publishing Services in the creation of presentation and training materials.

1984-1987, Production Artist/ Advertising Account Executive

Handweaver's Guild of America, West Hartford, CT Managed thirty advertising accounts and ad space for an international, four-color, quarterly art and fashion magazine. Responsible for advertisement design and layout, media kits and extensive telemarketing. Doubled number of advertising

accounts during a one year period.

	accounts during a circ year periodi
Education 2018 2011	Lightroom and Encaustic Books, Santa Fe Photographic Workshops, NM Graduate Seminars, Energy Medicine and Holistic Health, The Graduate
2010	Institute, Bethany, CT and Kripalu, Stockbridge, MA Certified Holistic Health Coach, SUNY Purchase and Institute for Integrative Nutrition, New York, NY
1993 1988	MFA, Visual Art/Intermedia, Vermont College, Montpelier, VT
1007	Middletown, CT
1987	BFA, Ceramics and Design, Hartford Art School, W. Hartford, CT
Awards and Shows	
2020	CRT Art Show, Capital Community College, Hartford, CT
2015-16	Faculty Show, Dehn Gallery Manchester, CT
2013-2014	Curator and Director of the Adolf and Virginia Dehn Gallery, MCC on Main, Manchester, CT
	Juror, Scholastic Art Awards, Hartford Art School, University of Hartford, CT
2012	Art Installation, Harry's Inc., Glastonbury, CT
	Sketchbook Project, Arthouse Co-op, Brooklyn, NY
2011	Faculty Art Exhibit, Hans Weiss NewSpace Gallery, Manchester Community College, CT
	AMLP Photomobile, "Photos and Descriptions," Arthouse Co-op, Brooklyn, NY
	Acting Director, NewSpace Gallery, Manchester Community College
	ART/WORK, Faculty Exhibition, "Gaze" video, Newspace Gallery
	Entered 6th Annual WCA International Video Shorts Festival
2008	Remarkable Woman Tea and Awards Ceremony
2000	Postcards from the Edge Benefit for Visual Aids, New York, NY
2007-2008	Fifty-Fifty Digital Art Show, Artwell Gallery and Artspace Windham
	MCC-NOLA Feature Length Documentary Movie Premiere
	NOLA Art Show, Hans Weiss NewSpace Galleria, Manchester Community College
	Hartford Art School Alumni Small Works Exhibition
	Exemplary Community Service Award in Videography, CT Primary Care Association
2000	and PRSA's Silver Mercury Award of Excellence for Public Service Announcement
1995-2007	Bi-Annual Faculty Show, Hans Weiss NewSpace Gallery, Manchester Community College
	Curate Student Art Shows, Graphic Design Section, Manchester Community College
	Group Show, Northeast Utilities, Newington, CT
	Miniatures Show, Canton Gallery on the Green, Canton, CT
2000	Nominated by student and published in Who's Who Among American Teachers
1999-2000	Juror, Scholastic Achievement Awards in Videography, State of Connecticut
	Edpress Award, LiveWire Student Newspaper, Faculty Advisor, Layout/Design
	Designed & Produced "Sides" Multimedia Theatre Installation, Manchester, CT
	Permanent Installation, Torrington Research Co., Torrington, CT
	Solo Show, Changing Taste, Hartford, CT
	Group Show, Wood Gallery, Montpelier, VT
	Group Show, Pictures At an Exhibition, Farmington, CT
1992	aroup show, i letares it air Exhibition, runnington, C1

Group Show, Wesleyan University, Middletown, CT EADDY Award for Single Page Design, Weekly Reader, Middletown, CT Merit Award, Outstanding Contribution, Interdepartmental Relationships, Field Publications 1988 Juror, Student Art Show, Hartford Art School, West Hartford, CT 1987 Best of Show, Connecticut Women Artists, Joseloff Gallery, Juried Exhibit Summa Cum Laude Graduate, Hartford Art School 1986-87 Regent's Honor Award, University of Hartford 1986 Advertising Club of Greater Hartford Scholarship Award Ellen Capen Scholarship Award for Most Promising Art Student, Hartford Art School Inducted Alpha Chi National Honor Society 1985 Business and Professional Advertising Association's Bronze Target Award for Outstanding Advertising Achievement and Design Excellence, Handweaver's Guild of America Select Community and Civic **Organizations** 1987-Current Alumni Associations, University of Hartford and Vermont College 1988 Connecticut Art Director's Club 1997-1999 Connecticut Women's Art Caucus 1997-2000 American Association for Women In Community Colleges Real Art Ways Community Outreach, Volunteer Political Action Committee, Connecticut Congress of Community Colleges 1998-1999 National Museum of Women Artists, Member, Washington, DC 1998-2000 Media Arts Center, New Haven, CT Smithsonian National, Associate Member, Washington, DC Catholic Family Services Refugee Relocation Department, Volunteer, Hartford, CT 2000-2005 Canton Public School System, Volunteer, Canton, CT 2001-2003 City Center Churches Soup Kitchen, Volunteer Special Olympics, Volunteer 2002-2003 Legislative Liaisons Committee, Manchester Community College 2006 Access Art, Member, Hartford, CT 2007 One Campaign to end extreme poverty and fight AIDS, Member 2008-present Social Media Networking Groups-Linked-In, Facebook: MCC Student Design and Multmedia Group, Film/Video Student Group, MCC Farmers' Market Page, (Admin.) Real Art Ways, Wadsworth Atheneum Museum of Art, Cooper-Hewitt, National Design Museum, Mashable Communications, Chronicle of Higher Education, IDEO, AIGA, American Association of Community Colleges, Connecticut Distance Learning Consortium, Social Design Site, The Center for Book Arts, 350.org, America Speaks, Service Design Network, Independent Lens, Inhabitat, GOOD, Design Observer, CIANT/International Centre for Art and New Technologies, Association for the Advancement of Sustainability in Higher Education, MIT List Visual Arts Center, Design & Typography, Massive Change, TED, Habitat for Humanity, Digital Natives Professional



1984-1986 Drawing, Painting and Ceramic Instructor, Mattatuck Museum, Waterbury, CT and the West Indies Club, Hartford, CT

1987 Ceramic Design Workshop with Jacquie Rice, Rhode Island School of Design at Anderson Ranch, Aspen, CO

1988 Teaching Assistant, Ceramics, Hartford Art School

1992 Group Show, Wood Gallery, Montpelier, VT 1991 Solo Show, Changing Taste, Hartford, CT

1990 Edpress Award for Cover Design, Weekly Reader, Middletown, CT

1988-1995 Behavioral Science and Human Resource Management Seminars

Designed Change Institute, Hartford, CT



1989-1990 Disciplined Based Art Education Seminars, Getty Foundation at Wesleyan University, Middletown, CT Graphic Design Workshop, Folio Show, NYC Macintosh Computer Seminars, Middletown and Glastonbury, CT 1997-1998 Continuing Education Seminars, Manchester Community College in Macromedia Director, Photoshop, Illustrator and Quark Express 1997-2005 MacWorld Conferences, NYC and Boston, MA 1998 Opening Day Workshops Presenter, Preparing Graphics for Internet, MCC Instituted MCC Foundation Scholarship Award in Graphic Design and Multimedia: The James E. Gray Award Barnes Seminar, Center For Teaching, Madison, CT 1998-2001 Adobe Premiere, Media 100 and Final Cut Pro Training Seminars, Media Arts Center, New Haven, CT, HB Communications, Hartford, CT and Apple Computers, Boston, MA 2000 Conference on Web Site Development and Design, CompuMaster, Hartford, CT 2000-2001 Served on Fulbright Scholar Committee, Manchester Community College 2001-2002 Universal Design for Instruction Project Participant and Grant Recipient 2002 WebCT Workshop, Manchester Community College 2002-2004 In-service Trainer, E. Hartford. School System, Desktop Video Editing 2003 Video Producer and Designer, Harry's Pizza Training CD, West Hartford., CT 2003-2004 Garage Annex School Tunnel Book Workshop, Hadley, MA 2003-2005 Skillpath Seminars in Communication, Hartford, CT 2003-Current Designer, "Shapes," Manchester Community College Literary and Art Magazine 2005 e-Portfolio Conference, Hartford, CT Host, Visiting Artist Lecture Series with Josh Dorman and Cal Lane at MCC 2005-2006 Co-Producer, "86,400 Seconds," Student Feature Length Film, MCC 2006 Faculty Sandbox Workshop in Podcasting Art Director, Harry's Pizza Website, West Hartford, CT Student Field Seminars: "Symbols, Icons and Indices" and "Cause an Effect" by Robert L. Peter, Hartford Art School, West Hartford, CT 2007 Welcome to the e-Neighborhood, Effective Teaching Online Member of the Partnership in Teaching Program, promoting art and design careers to East Hartford area high schools MCC-NOLA Documentary and collaboration with Lucy-Ann Hurston's Sociology 100: Community Involvement with Relief Work in New Orleans Planning Team: Simulation and Gaming Conference, MCC 2007-2010 Academic Senate Executive Committee Member and Co-Chair 2008-2009 MCC 20/20 Envisioning Change in Higher Education and Student Centered Learning Workshops Dehn Foundation Visiting Artist: Richard Klein, Curator, The Aldrich Museum One Day College: From Inspiration to Creation Breakout Session Imagine That, Video and Animation Special Effects, Co-Presenter Julia Fosson, Encaustic Workshop Published Proceedings Paper, "Teaching Social Responsibility in the Art and Design Classroom" presented at the New York School of Visual Arts 2008 Conference: Design, the Arts and the Political: Messages That Propagate Dissent, also presented at Vermont College and Manchester Community College, Teacher's Café. Presenter at the Noon Institute Series at Manchester Community College, "The Relationship Between Fine Art and Graphic Design." "Meeting Your Students Where They Are: Building Community and Engaging Students Through Social Networking and Web 2.0," Conference Presenter, Housatonic Community College First Amendment Coalition Conference, Capitol Community College, Hartford, CT 2010-2011 Certified Holistic Health Coach through the Institute of Integrative Nutrition and SUNY Purchase Wellness Workshop: "Tools for Lasting Change," Simsbury, CT

- 2012 Women's History Month, "Groundbreaking Women in the Arts and Design," Presenter Leadership Institute Series, "Integrative Health," Presenter Continuing Education Workshops, "Integrative Health" and "Oils and Collage," Instructor
- 2013 Market Manager, Manchester Community College Farmers' Market Manchester Community College 24th Global Issues Conference, "Understanding Social Media and Global Change" Planning Committee and Panel Breakout Discussion on Social Media Privacy vs. Surveillance and the Balance Between Civil Liberties and National Interests Collaboration in the Arts, The 27th Annual National Conference on Liberal Arts and the Education of Artists, School of Visual Arts, New York, NY
- 2014 Curator, Dehn Gallery, 903 Main St., Manchester CT
- **2015-16** Blended Learning Scholar, Economic Inequality Initiative, TDC, Washington, D.C. New Orleans AASCU Conference, Joint Forum on Inequality, MCC
- 2016-17 Program Redesign Graphic Design & Computer Game Design, Manchester Community College
 - 2017 Department Chair, Digital Arts and Design
 - 2018 Santa Fe Photographic Workshops, Santa Fe, New Mexico
 - 2019 Digital Production Studios and Set Location Tour, Outlander Series, Scotland, UK

Portfolio and references available upon request

Creative work can also be viewed online at the following sites: mob19.wordpress.com

Student work can be viewed at: http://www.digitalstorytellingblogproject.blogspot.com/ https://www.facebook.com/groups/243334825023/ https://www.facebook.com/groups/91296331007/

Teaching Philosophy:

As an artist, designer and educator I am interested in perception in general—the creation of meaning and association of ideas through the manipulation of a visual language. As a human being, I am interested in certain subject matter over others, including the idea of context or location in time/place and a lack thereof, or a sense of the untimely. Location or environment and the intersection of the physical, psychological, emotional and spiritual realms of consciousness are important themes recurring in my artwork. These are most often evident in the encaustic collage of landscape or space, architectural elements, religious symbols and the presentation of scientfic processes or data.

Teaching Philosophy, Design and Digital Media

I believe in student centered learning, and follow a model that allows for collaborative and integrative learning in the classroom. In the classroom I build upon experiential events and collaboration in order to integrate thinking and connect meaning to what students are doing in the classroom and what they experience in their lives outside of the classroom. In fact, the greater the link between class time and "real world" learning experience the greater the benefit in terms of transformation in students. This kind of learning often requires working across disciplines in order to provide students with the kinds of experiences which are hands-on, reflect "real world" environments and are opportunities for students to design for themselves an understanding and connection of different knowledge bases.

The MCC-NOLA experience, in which I participated as a faculty member and collaborator, is just one example of this kind of interdisciplinary and interconnected approach. Graphic Design students designed logos and t-shirts, which were used by Sociology 100, a Community Involvement course. Student designers were immersed in the role of designing applications for a client. They researched the needs of the client, how and where the shirts were to be worn, what sizes, fabric, colors, etc. could be used. Working within the parameters of the client's needs, they produced thumbnail sketches, roughs and final comprehensives to be assessed and awarded an outcome of printing. The introductory and advanced groups of designers were so connected to this process that two design students decided to enroll and participate in the Community Involvement course—working with Habitat-NOLA in

New Orleans, rebuilding parts of St. Bernard Parish and the Musician's Village in the Lower Ninth Ward.

Video students participated on location producing a variety of pieces and were involved in editing a documentary of the Sociology class trip to New Orleans. They explored ideas together in teams, were involved in taping various aspects of the trip, worked on original music scores and recording sessions and were an integral part of the editing process for the documentary film along with other faculty and staff. Although this kind of transformative learning takes more time than traditional classroom lecture, it provides rich experience in terms of problem solving, team work and even building or planning for future learning that it is well worth the effort.

While the idea of connecting students to their world through the use of "real life" experience or its close approximation is not new, the concept of "symbolic analysts" (Building the Responsive Campus, William Tierney,) and the notion of how important their role is to the future of our culture and economic system has been understated at best, if acknowledged at all in some institutions of higher learning. "Teamwork is the manner in which tasks get done. And because the team is bent on experimentation, the focus of work by definition deals with abstract concepts and a form of thinking that seeks not merely to accept reality, but to change it and reinterpret it." (Building the Responsive Campus, William Tierney) These are key ideas to how I approach both Graphic Design instruction and digital arts classes. The collaborative aspect of real-world working environments is an important reality and helps students better prepare for the professional world. When students can see where their work fits into the overall scheme of a project, they are able to think beyond the assignment and engage in re-shaping their environment.

I want my students to 'reinvent the wheel,' but with a solid foundation in design approaches of the past that have worked well. And I want my students to not only understand past contexts but to identify and make connections to their own current understanding of culture. This requires a basic knowledge of historical perspectives in design and art, however, design does not happen in a vacuum. The evolution of design practices remain deeply connected to a historical perspective of life events, advances in technology, science, as well as other art forms. In this way, I want my students to be both visually literate and socially conscious of their own context and how basic design principles are relevant whether working with still imagery or motion graphics.

Digital Media Programs benefit from the addition of a core design component to the program that focuses on new media aesthetics, and its relationship to the principles of art and design. New media applications present their own particular set of design challenges. From interactivity to the arrangement or organization of space, the unique aspects of new media need research and attention from a diverse set of designers in order to ensure positive end user experience. Analyzing and assessing where we've been, building critical and creative thinking or "design thinking" into the process, promoting self-directed and reflective learning through interactivity and collaboration are essential to providing successful learning in these areas. Connecting instruction with authentic tasks is paramount. This is the beginning of transformational learning where the student is aware of the learning process, able to synthesize new information, and manipulate information to create new meaning relevant to the task and larger world context.

Ultimately, transformational learning changes our perspective and habits of behavior. It can be very disorienting, provoking reflection on both the world and the self at the same time. This kind of learning requires a shift or change in conceptual framework. Technology in regards to media and the arts in particular, has sped up and amplified the degree of change it imposes on those perspectives. Yet our own perspectives remain imperative in shaping the world we see or perceive in front of us. The key here is to develop the ability to make good decisions, based on the knowledge and sense we make of our experiences and understanding of culture and context. It requires our focused attention and conscious effort to build bridges across the digital divide to active, experiential learning and develop experimental processes. Transformative learning takes time to think, feel, and imagine in order to apply concrete, sustainable solutions to changing environments.

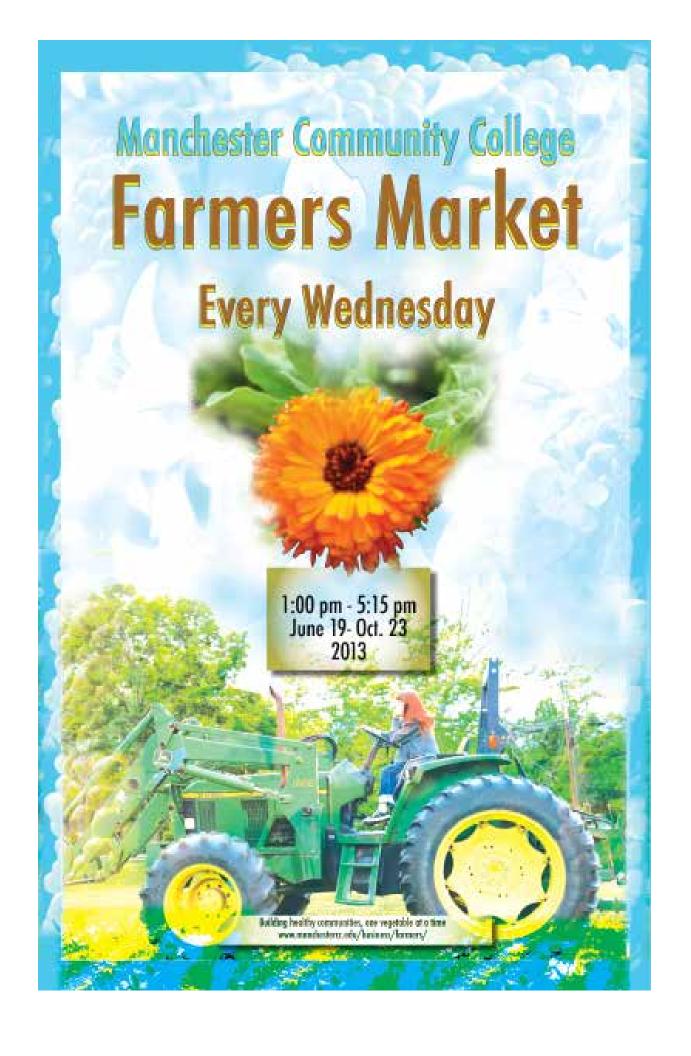
I have found that given active, engaging, experiential learning opportunities, and a basic understanding of how to use technology, students have a lot to say. I am consistently amazed at their innovation and experimentation. When the learning environment is cooperative, nurturing and actively student centered, students have the ability to take on some of society's core values such as notions about our environment and the sustainability of our approach to it in meaningful ways.

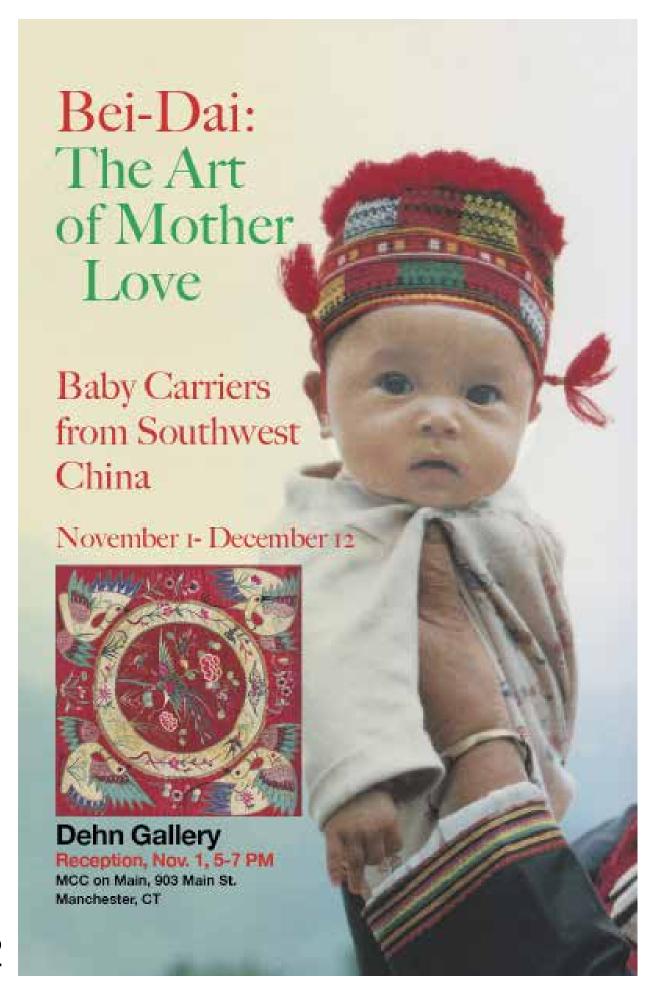
Manchester Community College Farmers Market

manchestercc.edv/market















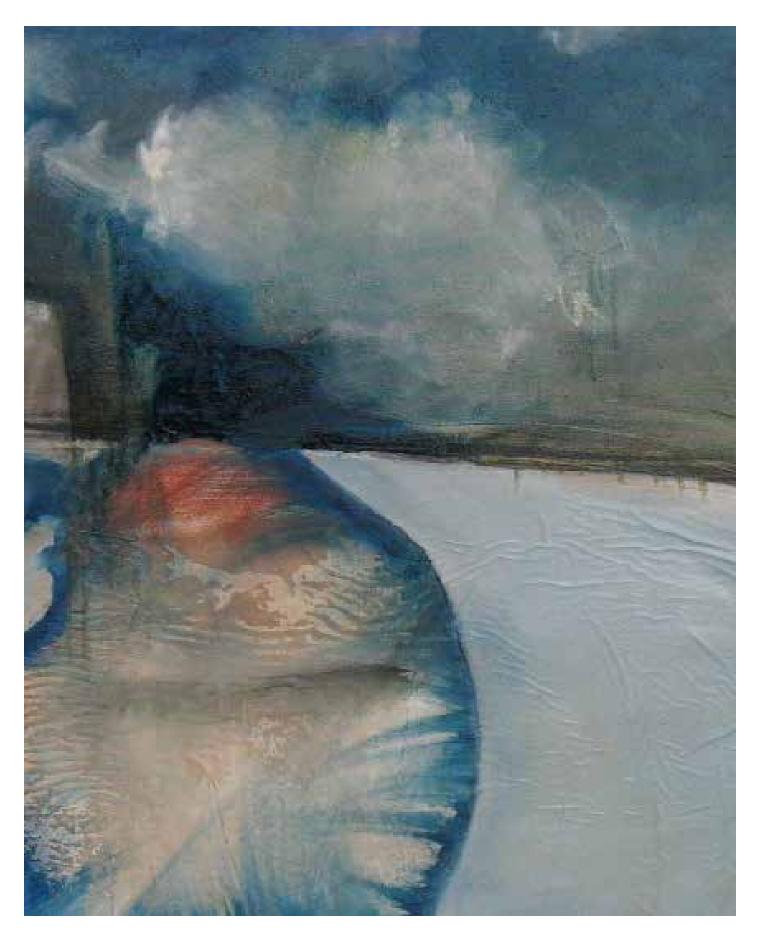


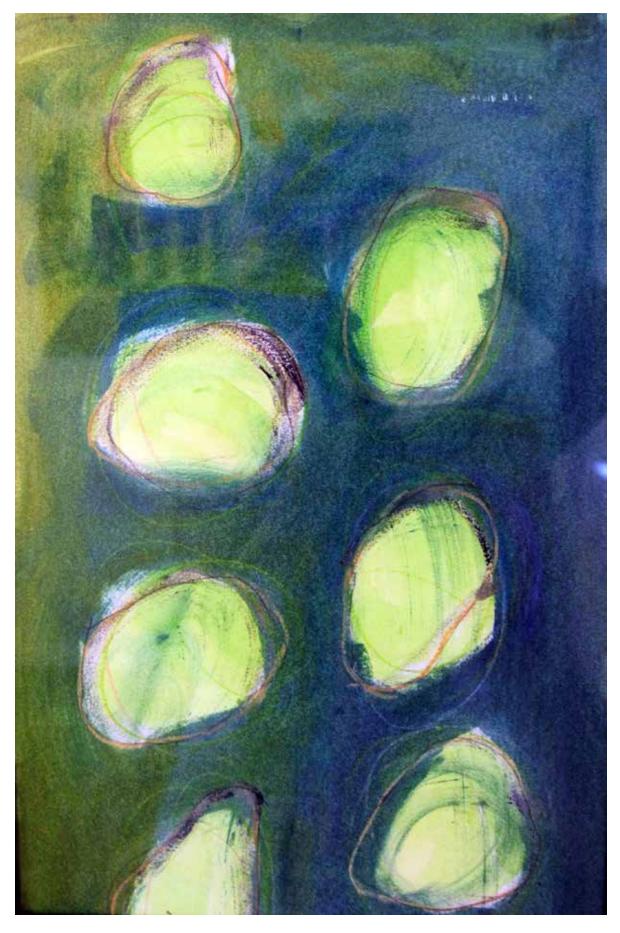


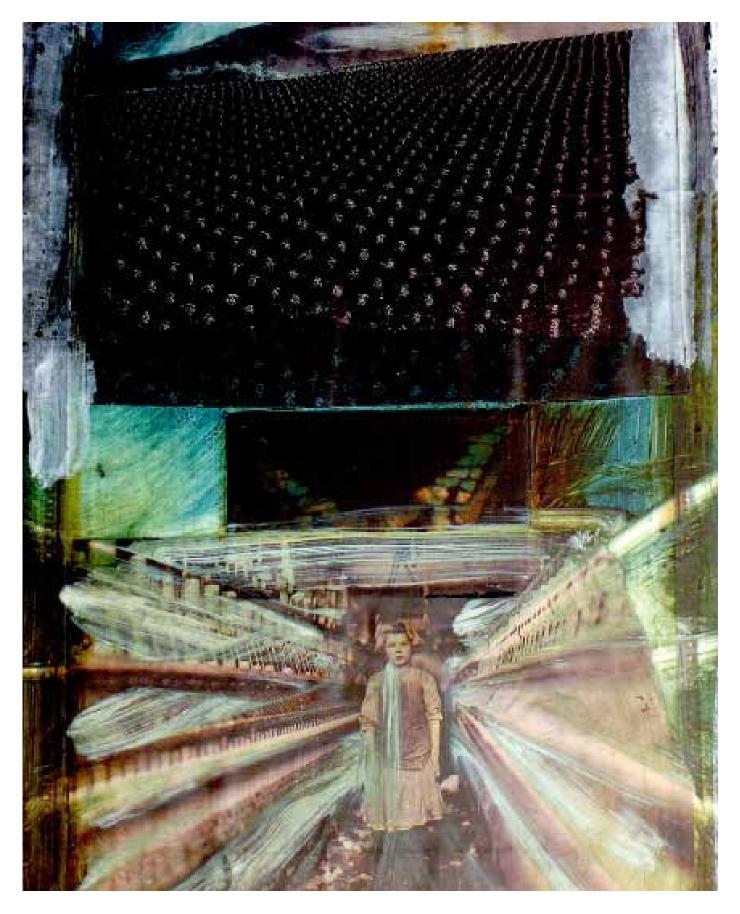






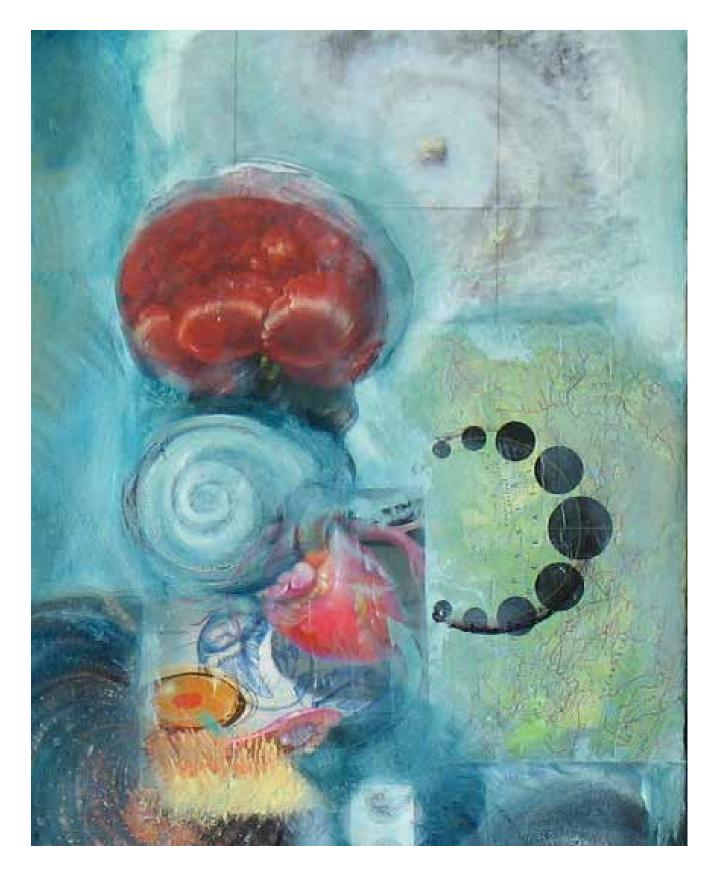












Maura O'Connor Image Checklist:

- 1. MCC Farmer's Market Identity Graphics: Signage, Web Banner, Poster, Postcard, T-shirt/bags, Content management of blogs and promotional materials, 2013
- 2. Dehn Gallery Curator, Bei Dai Poster Design, 2014
- 3. Installation of Bei Dai, Baby Carrier Show at the Dehn Gallery, 2014
- 4. Things with Wings, Poster Design, invitation, Community-based show installation, 2014
- 5. MCC Newspace Gallery, Artworks signage and show installation, 2010
- 6. MCC Design and Multimedia Faculty Show, invitation, 2014
- 7. Dehn Gallery, ArtForms postcard invitation, 2014
- 8. GAZE video, still of crow flying, 2010
- 9. GAZE video, still of beekeepers, 2010
- 10. Cover design artwork for Spring Credit-Free Catalog, MCC, 2011
- 11. MCC-Nola, Lower 9th Ward Levee Wall, 16' painting installation, 2007
- 12. River Rocks, watercolor, MCC Collection, 2012
- 13. "Evermore" cigar box book series, 2008
- 14. "Shapes" literary and design magazine cover, 2015 and 2000
- 15. Hurricane, oil, mixed media, private collection, 2010

Web Blog: https://mob19.wordpress.com/

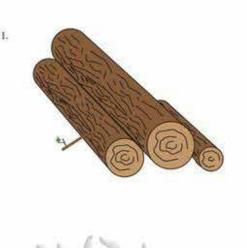


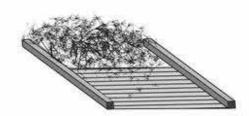




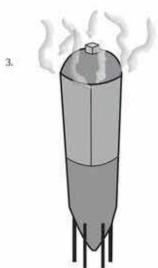


RETHINK

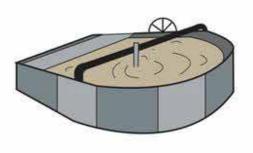


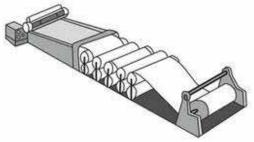


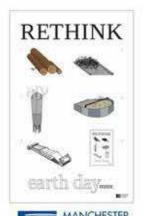
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earth day





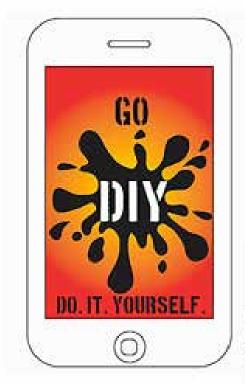
EARTH DAY 2010

9am-3pm: Educational displays in the AST lobby

10am-12pm: Electronics recycling-free collection in the C-lot sponsored by Green Monster eCycling

11am-3pm: Farmer's Market in the AST lobby

12:30pm-1:30pm: Green Jobs Panel in SBM Auditorium, AST





















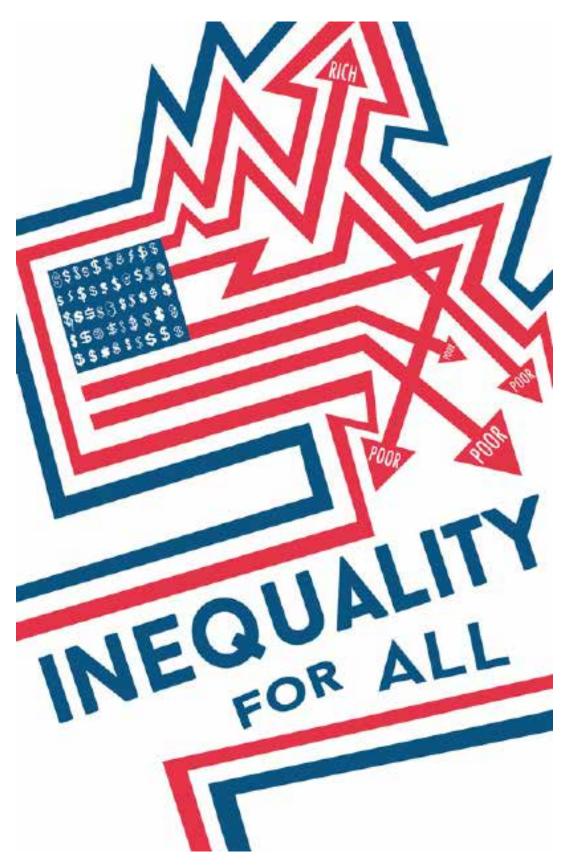


I graduated high school in 2009 with the idea that the world was going to get easier; I have since found out the hard way. My eyes were open to the endless possibilities that lay in front of me. I came to MCC because I didn't (nor do I still) know what to do or where to go. I used MCC as a stepping-stone to help tackle what was in my way. I soon found out that the world doesn't get easier it pushes you to your limits. I felt as though the classes and teachers had turned into giants that would crush me with their fingertips. The dark and ominous cloud of shame that follows a devastating blow of a failed test would break me down. I tried to stay hidden as much as possible, but they always seemed to find me. Slowly stalking, they waited for me to crawl out from the shadows just to stomp me again. Its almost as if I was stuck in one place like, when you step in a piece of gum and you can't get rid of it. I kept kicking and fighting, taking down every giant that crossed my path. They only got more and more difficult - until a flashback of summer enters my mind for a brief moment and I can finally breathe. The warm wind that brushed upon my face and the friends who I forgot I had. Before I could even get comfortable, I am awoken from this beautiful dream and return to a reoccurring nightmare. Having to battle these colossal giants and taking them down one-by-one seemed harder than ever, but I was determined I was going to come out victorious. I slowly stagger into the sunset with my head hung low, exhausted with an overwhelming sense of accomplishment. Left in a haze, I conquer all. The satisfaction of overcoming such an in depth obstacle that I can finally walk away from is the true dream. Knowing that I single handedly took down something so massive will have a profound affect on how I determine the rest of my life. Graduating, that's what we are all striving for - tired and raw: yet we know that we have made it. Once you defeat the giant, you become the giant.

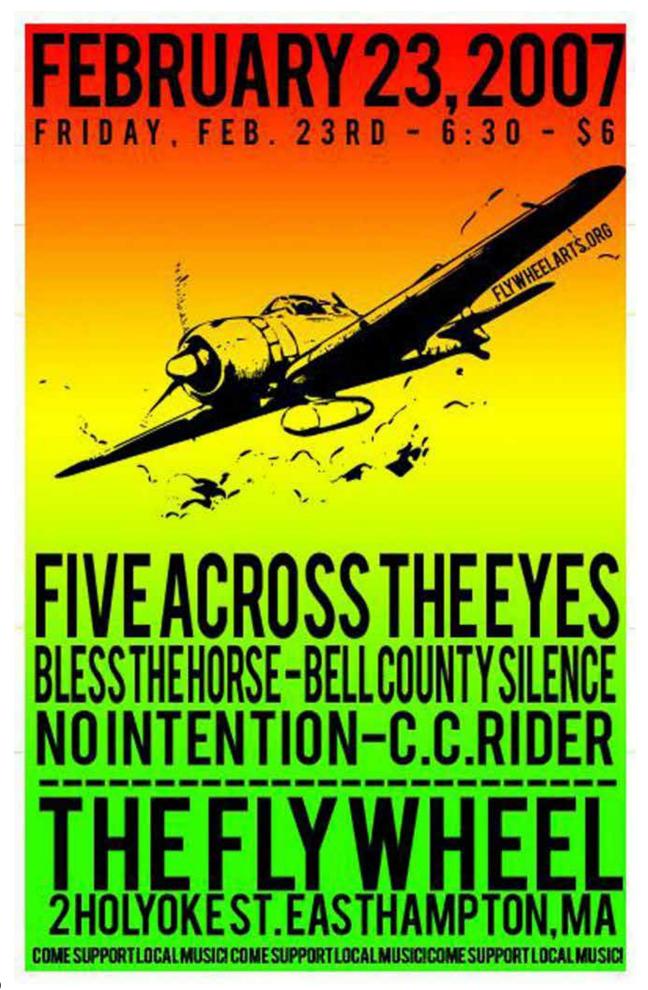
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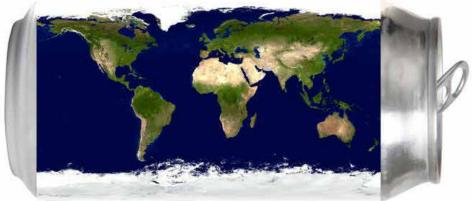








EARTHDAY



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gam-3pm: Educational display in AST lobby 10am-12moon: Electronics recycling - free collection in C-Lot sponsored by green Monster eCycing 12am-3pm: Farmer's Market in the AST lobby 12:30pm-1:30pm: Green jobs panel in SBM Auditorium, AST

Student Work Image Checklist:

- 1. App design for "HUE" remote control lightbulb color, Cassandra Poventud, Fall 2014
- 2. Shopping Bag/logo design, MCC on Main, Raul Jimenez, Spring 2014
- 3. "Rethink" Earth Day Poster, Brett Pinedo, Spring 2010
- 4. MCC-Nola T-Shirt Design, Jessica Murphy, 2008
- 5. Earth Day Poster, Luis Rivera, Spring 2010
- 6. DIY App design, Liz Gallic, Fall 2014
- 7. Digital Storytelling Blog Project, Anthony Koski, Fall 2014
- 8. Compost Logo, Angela Casey, 2012
- 9. Compost Logo, Serbay, 2012
- 10. Bom Dia Logo design, Cassandra Poventud, Fall 2014
- 11. "Inequality For All" Poster design, Kristen Ensign, Spring 2015
- 12. GASO Poster, Kevin Henzel, Fall 2010
- 13. "Flywheel Music Hall" Poster design, Chris White, 2011
- 14. MCC Nola T-Shirt design, Sania Baseer, 2007
- 15. Earth Day Poster, Carlos Hernandez, 2010



Fall 2018, Graphic Design Student Work and PINE (Print New England) Award Winning Poster